



# Release Notes

Product MW4500/4200 & SV5000

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**VERSION:** 3.0

**PART # / CSUM:**

**COMPATIBILITY:** V1.0, V1.01, V2.0, V2.1

**NEW FEATURES:** Support for HD-SDI Input Module

**CHANGES:** **The following changes are included in this release.**

HD-SDI formats and resolutions supported:

1920 x 1080i/59.94  
1920 x 1080i/50  
1920 x 1080/25  
1920 x 1080/24  
1920 x 1080/23.98  
1920 x 1080/24/PsF  
1280 x 720/60/1:1  
1280 x 720/59.94/1:1

The following commands now accept the 'HDSDI' input type:

AspectRatio <input type> <input #> [NORMAL | WS1 | WS2 | WS3 | WS4]  
BRiGhtness <input type> <input # | ALL> [-500...500]  
CONtrast <input type> <input # | ALL> [0...200]  
HUE <input type> <input # | ALL> [-180...180]  
SATuration <input type> <input # | ALL> [0...200]  
SHARPness <input type> <input # | ALL> <-10 ... 10>  
INputNAME <input type> <input #> [timing set name]  
INputPROPERTIES <input type> <input #> <inputChan>  
INputSAVE <input type> <input #> <100 ... 160>  
INputTiMing <input type> <input type> <input #>  
INSTATus <input type>  
Winsrc <input type>

Maximum Overlap has been raised to 1023

**BUG FIXES:** **The following bug fixes are included in this release.**

“Waterfall Effect” anomaly.  
Row synchronization set at start-up.  
Video window alignment between rows is now correct

**RELEASE DATE** **6/14/2010**